## Seminar 7 - Debate Vote - Feedback and the Future of the Internet

- Announcements
- ➤ Initial (informal) Feedback
- > Reflections
- Unit 12 Question /Exercise
- ➤ Q&A

## Reflections:

- Emphasise what we have learned and how that helps us in the future
- Critic the own work is an important part of the reflection.
- In terms of reflective it is about making choices of evaluation.
- What went well in the team project. What was we able to learn in these terms.
- Referencing in terms of literary review.

## Informal feedback on Assessment2:

- Criticality
- Sources and References
- Proof Reading Grammar & Technical/Content
- Prior Learning
- Formats

# CCN:

# To edit:

- Future is more discreet distributed
- Attribute based encryption scheme

## Mobility First architecture:

- It is about the separation of the level package.
- First is the GUID which is a dynamic ID, which register the names of the service.
- Secondly there is the SID for the device and also the level address
- It can support two or more level interface → useful for mobility
- This architecture is already used by the Canadian police.
- Many companies provides or uses this service in the future (e.g Nvidia, Amazon, Tesla, Windows)
- Reasons for mobility first:
  - → Trust
  - → Scalability

- → Security: Globally unique identifier / NetFence against DoS attacks / using networks than end systems / easily construct of end to end communication
- → Mobility: Allows resumption of downloads when a device moves / strengths mobile and wireless network / separation of names and network addresses
- → Higher performance: Caching adopted on data delivery / IoT offer low control overheads / good packet success rate

Disadvantages of NDN and COAST in comparison to mobility first:

### NDN:

- → DoS detection difficulties
- → Interest packets not validated
- → Data Confidentiality (cached at routers)
- → Privacy concerns: trust issues around signing data packets
- → Information disclosure (Monitoring)
- → Interest flooding and content poisoning

### COAST:

- → High overhead
- → Difficult to construct end to end communication
- → Too much processing
- → Lack of access control
- → Low probability of establishing session key between data consumer and producer (Host Oblivious Network Security)
- → Specific DoS attacks
- → Lacks efficient in terms of active/passive crawling

**→** 

# Disadvantages of peer to peer networking architecture:

- Peers are out of control and not secure. BitTorrent, Trojana and other viruses or malware can be embedded into the installation code of other software.
- One of the main cyber risk associated with TOR is that monitoring traffic is almost impossible, because all communication over TOR is encrypted.
- Mounting a Sybil attack is very easy in KAD and allows to compromise the privacy of KAD users
- Legal troubles